MTG

Tom de Ruyter

	COLLABORATORS		
	TITLE : MTG		
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WRITTEN BY	Tom de Ruyter	December 25, 2022	

	REVISION HISTORY		
NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

MTG

1.1 MTG Guide

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   `         '
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```
                    MTG Guide
                    ---------
          Version 1.9 - 24 September 1996
```

A complete database for Magic: The Gathering in Amiga Guide
format, containing all cards from every expansion, including
their description, official errata and changes, rulings etc.
This database also contains the general rulings for playing
the game itself.

```
        Take a look
```

1.2 What's in it for you ?

```
        Introduction
                                Card Rulings
                   General Rulings
                   Card Descriptions


        Glossary Index
                            >>
        What's new ??
```

```
                <<


        Copyright

        Thanks

        Distribution

        Author address

        Todo...
```

1.3 Glossary Index

1.4 VIRUS WARNING !!!!

```
                              VIRUS WARNING
                              -------------
```

In spite of all checking we do, before releasing a new version to the
public, it sometimes fails. Therefor we had to withdraw version 1.7
which was released on July 25, 1996.
In this version, there is a file named FV (FastView) with a lenght of
24560 bytes. This file contains the EBOLA virus, which will spread
like hellfire. The original lenght of FV should be 23444 bytes. This
lenght is of course for version 2.0 of FastView only.
In order to get rid of the EBOLA virus, we suggest you should use
VirusZ version 1.25 or higher.
In this new archive, the infected FastView has been replaced with
a clean one.

We apologize for all inconvience caused, however we can not take any
responsibility, as every Amiga owner shoud use a proper virus-checker,
whenever unpacking new files.

Good luck and we will promise you it will never happen again.

Tom de Ruyter & Robert Dekker

1.5 Introduction

            The Rulings Summaries for Magic: The Gathering, a Collectable ←
               Card Game by

            Wizards   of   the   Coast
             , are just normal textfiles and have no links
whatsoever to each other.
            Stephen D'Angelo
             is doing a great job putting
the rulings together each month, however it's just a pain in the ass to
read them on an Amiga.

Therefor I decided to write a program in AMOS (I'm not a real good
programmer) in order to view those rulings properly. This program, which
has never been released (only to some close friends) became an obsession,
because the original rulings summaries had to be edited heavily. The
result was, that I ended up with textfiles, which were only readable with
my own program. OK, now that's good news, I hear you say. In fact, it
wasn't !!   :(As the rulings summaries were updated each month, I had to
spent a lot of time editing the already edited textfiles over and over
again. It was boring like hell.

And suddenly I woke up. Wasn't there an Amiga program (Textviewer) which
could do the same as my program or perform even better ?? Yes, there was.
Simple and yet sophisticated enough to do the job I want it to do.

That's how this database was started. I hope you will like it as much as I
like it.

Keep on playing, you planeswalkers.

```
                    Tom de Ruyter
```

1.6 Copyright

```
                              Copyright and credits
                    ---------------------


  CONTENTS
  --------
All  the rulings are collected by
            Stephen D'Angelo
             and produced in two text
files  which  are distributed once a month.  He should take all the credits
for the contents of these text files.


  All  the  card  descriptions  are  taken  from  the socalled "Devjoes List"
  (version 6.0)  which is  distributed  irregularry by
            Joseph W. DeVincentis
              on the Internet.


All  other  information,  like  the  "Reserved  List" are taken from either
articles in Magazines like The Duelist (tm) and Scrye (tm) or directly from
text files distributed on the Internet.


  FORMAT & ERRORS
  ---------------
  I,
            Tom de Ruyter
             , take the credits for the Amiga Guide format.  Any errors
introduced  in  the  text files, during re-formatting them into Amiga Guide
format, are me to blame and nobody else.



  COPYRIGHT
  ---------
Magic: The Gathering, Arabian Nights, Antiquities, Legends, The Dark,
Fallen Empires, Ice Age, Chronicles, Homelands and Alliances are
trademarks of
            Wizards of the Coast
             .
```

1.7 And who's getting the flowers today ?

```
                         Thanks
                    ------


I  want  to  thank  Robert Dekker for his ideas and support to keep me
going  on.  He editted  most of the Ruling Guides to make them  better
```

readable. In the process of doing this, he also corrected some little
mistakes, which were still hanging around in the Guide files.

He did a great job on the flavor texts for most editions.

He's also a nice person and a good Magic player ! :)
(He owns a hell of a Goblin deck.... really a burner !!!)

- -

I also want to thank Chris Adema & Tak Tang for some work they both have
done for the flavor texts.

- -

Thanks to Tak Tang (again !) for finding some little mistakes (bugs ?)
in the Guide files. (Missing nodes, missing titles, etc.)

1.8 How to get the latest update

```
                                Where to obtain the latest version
                  ---------------------------------
```

There are several ways to get the latest update of these rulings.

```
  AMIGA GUIDE FORMAT
  ------------------
  WWW: http://www.xs4all.nl/~tdr

  FTP: pub/aminet/docs/misc/MTGRUL*.LHA (* = month number)

  BBS: Dominia BBS - PURMEREND - Sysop:
               Robert Dekker
                    +31-(0)299-413332 (28k8 vfc)
       Filename: MTGRUL*.LZX  (* = month number)

  NORMAL TEXT FILES
  -----------------
  FTP: Connect to ftp.itis.com and look under "pub/deckmaster/rules" for
       "rule-*.txt" to get a copy.

       Connect to ftp.activesw.com and look under "pub/sdangelo" for
       "rule-*.txt" to get a copy.


  WWW: http://www.activesw.com/~sdangelo

       http://www.xs4all.nl/~tdr


  Both the Amiga Guide files and the normal text files versions are freely
  redistributable. Spread the word !!
```

1.9   Addresses

```
                              How to get in contact
                              ----------------------

  If  you  find  any  errors,  have  any suggestions for improvements, or you
  simply  would like to trade some Magic Cards, then please send it to one of
  the addresses below.



                          EMail: tdr@xs4all.nl



                       Fidonet: 2:286/407.100
                       NLA Net: 14:101/200.100



                     Snailmail: Tom de Ruyter
                                Femina Mullerstraat 51
                                2135 MG  HOOFDDORP
                                The Netherlands
```

1.10   What's new in this version ??

```
                                        What's new in this version ??
                              -----------------------------

  - Click
                    HERE
                     to see what has changed in the General Rulings.

  - Click
                    HERE
                     to see what has changed in the Card Rulings.

  - Click HERE to see the list of Artists.

  - Three new additions to the Banned & Restricted lists effective on
    October 1, 1996 - Fastbond - Hymn to Tourach - Strip Mine

  - Added some of the Flavor Text for the Alliances expansion.
    It still needs a lot of work though :(

  - Updated some links between the various Guide files

  - Lots of other things you won't notice :))
```

1.11   When will it be finished....

```
                          What to do next....
                          ------------------
```

- Add current print-run numbers per card (Current lists have them
  already included, except for Alliances, as there is no information
  available from WoTC yet)

- Made a little start with the Mirage spoiler list, however there is
  TOO much information missing for this moment. Links will be updated
  in the October 1996 issue.

- Add flavor text for each card (Alliances still need some work though)

- Make alphabetical list of all artists, including links to the
  cards they have made.

- More and better information about restricted & banned cards.

- Distributing a seperate archive with PICTURES of all cards. The
  idea is to issue a basic archive with 100+ pictures and then
  maintain an upgrade list. All pictures can be viewed from within
  the Amigaguide text files. This idea is still in very beta test
  phase, so it may take a while before you see anything of it.

- Make better links in and between the various Amiga Guide files
  to make it better readable. (Has anyone suggestions ??)

- Win the lottery :-)

- ???

1.12 What about me ?

```
                              Who am I ??
                          -----------
```

Not much to tell. By the way.... who cares anyway ?

I started playing Magic: The Gathering in the beginning of 1995, just
after Revised and Fallen Empires were released.

I played the game a lot with some very good friends and got totally hooked
to it :))

After getting a littlebit deeper into the game of Magic, I found out, that
there were certain addiditional rulings and errata for some cards. Because
I had Internet access it wasn't too difficult to get the Various Rulings
from
              Stephen D'Angelo
              .

As you can read in the
              Introduction
               I got bored of the plain text files and

```
    so I decided to make this baby.

    That's it.  Nothing further to tell.  And as I said before....  who cares !
```

1.13   What about them ?

```
                                    Wizards of the Coast
                    -------------------

        Wizards of the Coast are the publishers of Magic: The Gathering.

              WoTC can be reached at the following addresses:

                        Wizards of the Coast
                           P.O. Box 707
                        RENTON, WA 98057-0707
                              U.S.A.


              Phone: (206) 624-0933 (Customer Services)


          EMail: custserv@wizards.com (General questions)
                 questions@wizards.com (Rules questions)


                 Homepage: http://www.wizards.com



            Mailing Lists
```

1.14   WotC Mailing Lists

```
                    Wizards of the Coast Mailing Lists
                    ----------------------------------

If you are interested in:              You should subscribe to:

General discussions of Magic products   mtg-l@oracle.wizards.com
Advanced strategy for Magic             mtg-strategy-l@oracle.wizards.com
List of auctions for Magic cards        mtg-auction-l@oracle.wizards.com
Trading/collecting Deckmaster cards     mtg-trading-l@oracle.wizards.com
List of trade auctions                  mtg-trade-auc-l@oracle.wizards.com
General discussions of V:TES            vtes-l@oracle.wizards.com
Advanced strategy for V:TES             vtes-strategy-l@oracle.wizards.com
The Duelist magazine                    duelist-l@oracle.wizards.com
The Duelists' Convocation               convocation-l@oracle.wizards.com
Wizards of the Coast announcement list  wizinfo-l@oracle.wizards.com

        To subscribe to any of these lists, send an email request to
                     listserv@oracle.wizards.com
               Your request should follow this format:
                 subscribe <list name> <your real name>
```

1.15   What about him ?

```
                              Stephen D'Angelo
                         ----------------

  Stephen D'Angelo is the network representative for the mtg-l
              mailing list
                 .

  He  can  be  contacted  by  Email  at  dangelo@netcom.com   or  you  can  visit  his
  homepage at http://www.activesw.com/~sdangelo"
```

1.16   What about him ?

```
                        Joseph W. DeVincentis
                        ---------------------

  Joseph W. DeVincentis is the editor of the  socalled "Devjoes List".  This list
  contains all descriptions of every card ever printed in Magic.

  He  can  be  contacted by Email at devjoe@wilma.che.utexas.edu or you can visit
  his  FTP site at ftp://wilma.che.utexas.edu/magic for the latest edition of the
  "Devjoes List".
```

1.17   Changes to the General Rulings

```
                      CHANGES  IN  THE  GENERAL  RULINGS
                ----------------------------

           Turn Order Rules and Rulings
           ----------------------------
                 Phase 2: Upkeep


            Spell and Effect Timing
            -----------------------
            The Spell Stack
            Specialized Timing Effects


            Glossary of Magic Topics
            ------------------------
              Counters
              Pitch Spells
              Remove from the Game


               Tournament Rulings
               ------------------
                    Type I
```

Type II

1.18   Changes to the Card Rulings

```
                    CHANGES TO EXISTING CARD RULINGS
        -------------------------------
                The Abyss
                Consecrate Land
                Cosmic Horror
                Eye for an Eye
                Fork
                Gaea's Touch
                Goblin Ski Patrol
                Guardian Beast
                Ivory Gargoyle
                Mijae Djinn
                Mind Bomb
                Ydwen Efreet

                 NEW CARD RULINGS
                 ---------------
                Ashnod's Cylix
                Greater Werewolf
                Insidious Bookworms
```